

Jack Zaloga

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Experience

- Q4 21 - Q1 23 Pro Unlimited @ Apple Sunnyvale, CA**
[Q3 2019 - Q4 2020] [onsite / remote]
Technical Director : Visual Development and Special Projects Group
- 01/21 - 08/21 Zoic Studios Los Angeles, CA**
[remote]
Lead Visual Effects TD : cloth dynamics / digi double pipeline / fluid & particle effects
- 11/18 - 05/19 Tau Fims Los Angeles, CA**
[09/16 - 11/17] [remote]
Lead Visual Effects TD, FX supervisor
- 01/18 - 04/18 Method Studios Santa Monica, CA**
[12/11 - 04/16]
[11/07 - 03/10]
Lead Visual Effects TD, Visual Effects Technical Director
- 06/10 - 07/11 Cinesite London, UK**
Visual Effects Technical Director

Skills

Fluid/Volume/Vellum and RBD simulation, KineFX, crowd simulation, particle effects, custom SOP solvers, procedural modeling and animation, scripting and shader creation

Software

- Houdini, Unity, Nuke, Maya, PFTrack, Adobe Suite

Languages

- C#, VEX, Python, Hscript

Education

University of Michigan School of Art and Design, Ann Arbor, MI
- Graduated 2004 Summa Cum Laude, Bachelor of Fine Arts with a concentration in Digital Media. GPA: 3.80

Credits

2011 - 2022

SEE
Ant-Man
Iron Man 3
Thor : The Dark World
Divergent

Features / TV / Commercials

Crazy Alien
Hercules
The Hunger Games : Catching Fire
Wrath of the Titans
Robocop

Skyfire
Into the Storm
Jupiter Ascending
Beautiful Creatures

Infiniti QX 50
Game of War Reputation
GE : What Would Happen

Game of War : Who Am I / Decisions
KIA : Space Babies
Halo : The Commissioning

GE : One Day
Direct TV : Troll

2008 - 2011

John Carter of Mars
Battle for Milkquarious (short)

Features / Commercials

Nightmare on Elm Street
Tree of Life

Friday the 13th
W.

Coke Zero : Do-over
Yahoo : Launch
Pepsi : Pass
Audi A4 : Living Room - VES nomination

Bridgestone : Deal / Whale / GPS
Spontex : Shower / Hairdryer
Scotts : Songbirds

AT&T : Leaders
Dubai Travel Ministries
The Ladders : Monsters